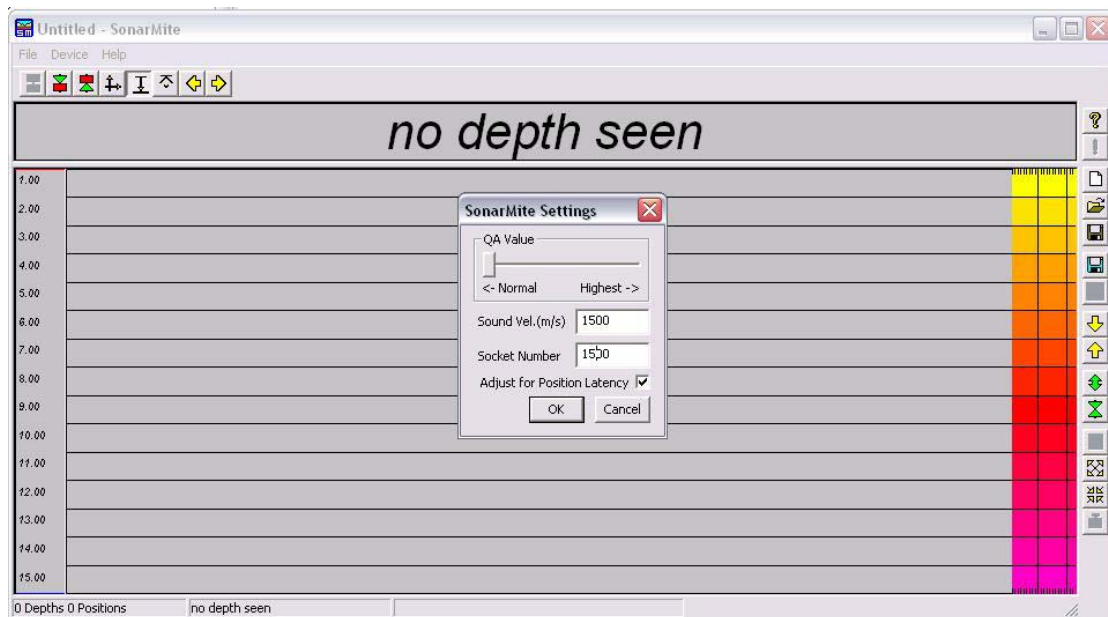


SONARMITE APPLICATION – SCS900

The SonarMite application software uses UDP socket messages to send data between the SonarMite software and SCS900 via the extension module. These messages are broadcast over the TCP/IP connection to the local machine. In most cases they are received by a local version of the extension module but can in effect be used over a WiFi or wired network.

Versions working with SCS900 2.0 to 2.4 use socket number 1500 default, versions working with SCS900 2.5 or greater use socket message 1600 ...

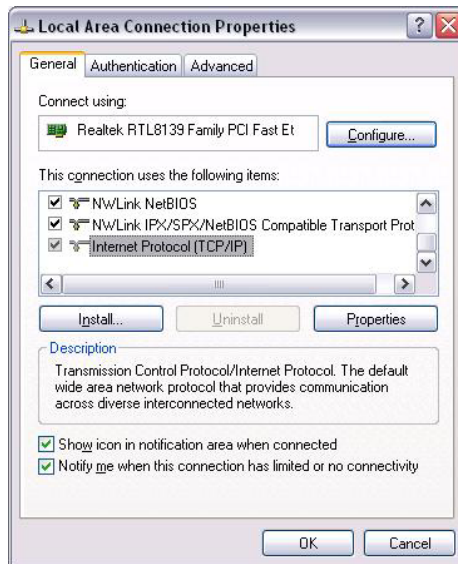


The socket messages assume that ...

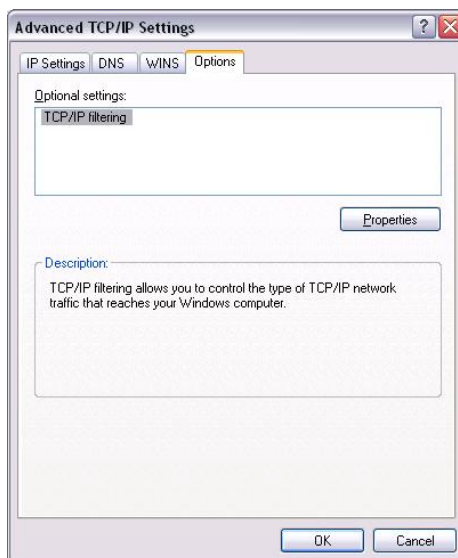
- The Computer is configured for TCP/IP connection
- TCP/IP advanced settings are configured correctly
- Windows Firewall has been configured correctly

TCP/IP Settings

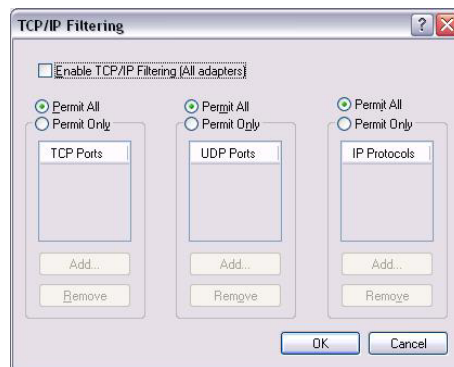
1) Configure Network Properties for TCP/IP



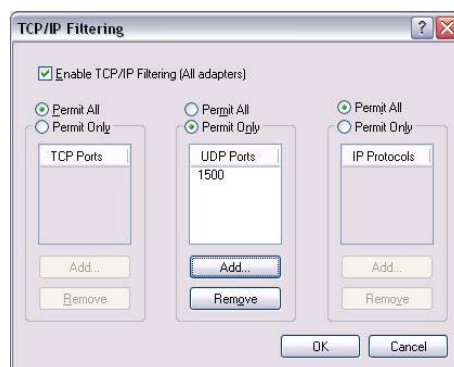
2) Select TCP/IP Filtering



3) Either disable Filtering

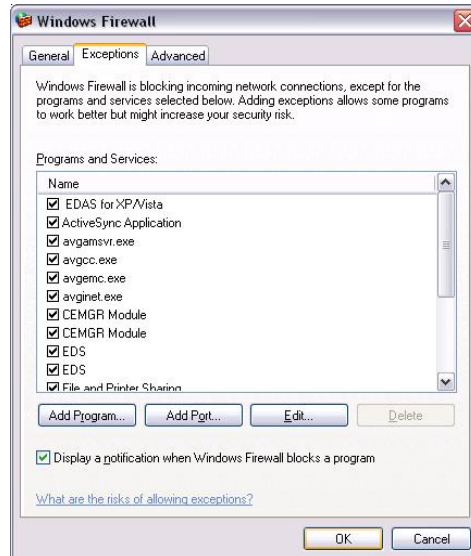


4) Or ensure Port enabled for SonarMite application

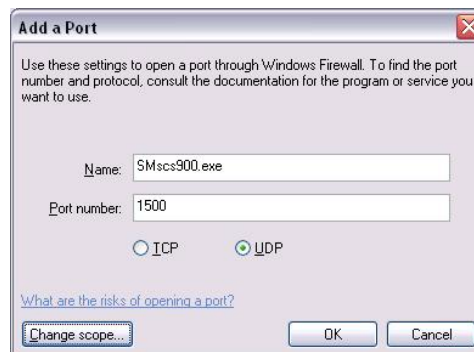


Windows Firewall

- 1) Create SonarMite settings using ADD PORT ...



- 2) Enter a name and Port number for SonarMite application ...



- 3) Ensure the SonarMite setting is enabled ...

